# 2018-2019 TTC Catalog - Media Arts Production (MAP)

# MAP 101 - Audio Techniques I

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers an introduction to the tools and processes involved in audio production, including basic training in the operation of sound recording and playback systems. It is recommended that students enrolling in MAP 101 be familiar with basic computer functions and computer file management.

**Grade Type:** Letter Grade **Division:** Film, Media and Visual Arts

## MAP 104 - Radio Production I

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course includes an introduction to radio production techniques.

# Prerequisite

MAP 101

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 110 - Editing I

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course is an introduction to basic digital editing. Logical sequencing, technical correctness and creative storytelling will be emphasized. It is recommended that students enrolling in MAP 110 be familiar with basic computer functions and computer file management.

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 112 - Media Graphics I

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course is an introduction to editing techniques used to create motion graphics and visual effects. It is recommended that students enrolling in MAP 112 be familiar with basic computer functions and computer file management.

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 120 - Image Production I

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course is the study of the basic skills and knowledge required to use a moving image camera. Camera controls and compositional elements are emphasized.

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 122 - Field Production I

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course introduces the setup, operation, and application of video equipment for field production.

## Prerequisite

MAP 101 and MAP 110 and MAP 120

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 126 - Media Arts Photography

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the fundamentals of camera operation and image composition as it applies to media arts.

# **MAP 130 - Lighting Fundamentals**

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course introduces students to the equipment, safety requirements, protocol and aesthetic techniques used in lighting digital and film productions.

Grade Type: Letter Grade

**Division:** Film, Media and Visual Arts

# MAP 140 - Writing for Media Production

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course is designed to teach writing techniques for radio, television, and other electronic media.

## Prerequisite

ENG 100 and basic computer skills.

## Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 141 - Journalism for Media

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the preparation of news in a form desirable for broadcasting and other electronic media.

## Prerequisite

ENG 100

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 150 - Studio Production I

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the basics of studio operations with emphasis on lighting, cameras, floor management, and control room operations.

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 160 - Introduction to Media Arts and Ethics

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the history, current trends and ethics of Media Arts. It is recommended that students enrolling in MAP 160 be familiar with basic computer functions and computer file management.

## Prerequisite

ENG 100

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# **MAP 190 - Introduction to Animation**

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers basic skills in professional 3-D modeling and animation software used by the animation, visual effects and video game industries.

## Corequisite

ARV 217

or

MAP 112

**Grade Type:** Letter Grade **Division:** Film, Media and Visual Arts

# MAP 191 - 3D Modeling

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers techniques used in creating rigid body, inorganic, polygonal geometric objects.

## Prerequisite

MAP 190

Grade Type: Letter Grade

# MAP 192 - Character Animation

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers techniques used in the modeling and animation of organic characters and creatures.

## Prerequisite

MAP 190 with a minimum grade of C

**Grade Type:** Letter Grade **Division:** Film, Media and Visual Arts

# MAP 193 - Animation Workflow

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course explains the principles of animation by adding and editing keyframes on a timeline. Emphasis is on the development of file structures, naming conventions and strategies that promote good workflow.

## Prerequisite

MAP 192

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# **MAP 194 - Gaming Animation**

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course introduces students to game development through the creation of video game assets of a 3D game engine.

## Prerequisite

MAP 190 with a minimum grade of C

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# **MAP 195 - Visual Effects**

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course emphasizes the principles of designing and producing node-based 3D computer animated visual effects. Projects focus on developing higher level skills in lighting, rendering, dynamics and fluids.

## Prerequisite

MAP 191 with a minimum grade of C

**Grade Type:** Letter Grade **Division:** Film, Media and Visual Arts

# MAP 198 - Animation Projects I

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the planning and execution required in producing an animated short film.

## Prerequisite

MAP 193

**Grade Type:** Letter Grade **Division:** Film, Media and Visual Arts

# MAP 201 - Audio Techniques II

Lec: 2.0 Lab: 3.0 Credit: 3.0 This course covers advanced audio production techniques.

## Prerequisite

MAP 101

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 202 - Audio Techniques III

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course includes advanced projects in audio recording techniques.

## Prerequisite

MAP 201

**Grade Type:** Letter Grade **Division:** Film, Media and Visual Arts

# MAP 204 - Radio Production II

Lec: 2.0 Lab: 3.0 Credit: 3.0 This course covers advanced radio production techniques. Prerequisite

MAP 104

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 205 - Radio Production III

Lec: 2.0 Lab: 3.0 Credit: 3.0 This course includes advanced projects in radio production. Prerequisite MAP 204

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 207 - Sound for Picture

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the basics of post-production sound for the moving image. Industry standard software will be used in the course.

Prerequisite MAP 101 and MAP 110

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# **MAP 208 - Location Sound Recording**

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course introduces the setup, operation and application of portable sound recording equipment.

## Prerequisite

MAP 101

## Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 210 - Editing II

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers advanced digital editing techniques.

## Prerequisite

MAP 110

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 212 - Motion Graphics I

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the practice and art of creating motion graphics and visual effects for media and film production.

## Prerequisite

MAP 112

## Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 213 - Motion Graphics II

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers advanced techniques and topics in motion graphics and visual effects for media and film production.

## Prerequisite

MAP 212

Grade Type: Letter Grade Division:

# MAP 222 - Field Production II

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course includes the processes involved in creating and organizing an idea to the final video product.

## Prerequisite

MAP 122 and MAP 140

**Grade Type:** Letter Grade **Division:** Film, Media and Visual Arts

# **MAP 223 - Interview and Discussion**

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the techniques for successfully interviewing people, whether for sound bites or for full-length interview programs.

## Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# **MAP 224 - Field Production III**

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers advanced techniques used to create and organize an idea to the final video product.

Prerequisite MAP 222

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# **MAP 226 - Producing and Directing**

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the planning and execution of production to create video programing across media platforms.

## Prerequisite

MAP 110 and MAP 120

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 243 - Script Writing

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course is designed to teach students the techniques of writing for the visual medium. Emphasis will be placed on the split column and screenplay formats. The course will also emphasize the combination of visual images with sound.

## Prerequisite

ENG 101 with a minimum grade of C

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# **MAP 250 - Studio Production II**

## Lec: 2.0 Lab: 3.0 Credit: 3.0

This course is a study of advanced studio operations, including camera movements, directing instructions, editing and sequential photography.

## Prerequisite

MAP 150

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

## MAP 265 - Media Arts Business Procedures

## Lec: 3.0 Lab: 0 Credit: 3.0

This course is a study of professional practices involved in the organization and operation of businesses involved in media production as well as professional practices of independent, freelance contractors.

18 semester hours in FLM and/or MAP courses to include FLM 150

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 271 - SCWE in Media Arts Production I

## Lec: 0 Lab: 12.0 Credit: 3.0

This course includes supervised production experience at a media production location. Prereq: 18 Hours in MAP courses and departmental approval for nondegree-seeking

students

Grade Type: Letter Grade

Division: Film, Media and Visual Arts

# MAP 272 - SCWE in Media Arts Production II

Lec: 0 Lab: 12.0 Credit: 3.0 This course includes supervised production experience at a media production location. Prerequisite MAP 271 with a minimum grade of C

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 273 - SCWE in Media Arts Production III

Lec: 0 Lab: 12.0 Credit: 3.0

This course includes supervised production experience at a media production location.

Prerequisite MAP 272 with a minimum grade of C

Grade Type: Letter Grade Division: Film, Media and Visual Arts

# MAP 280 - Media Arts Exit Portfolio

## Lec: 3.0 Lab: 0 Credit: 3.0

This course is a study of the development of strategies for entering the media arts industry. Students will refine portfolio demo reels and resumes to meet professional standards.

Departmental approval

Grade Type: Letter Grade

**Division:** Film, Media and Visual Arts

# MAP 298 - Animation Projects II

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course covers the planning and execution required in producing an animated short film. This course is a continuation of Animation Projects I.

## Prerequisite

MAP 193

with a minimum grade of C

Grade Type: Letter Grade

Division: Film, Media and Visual Arts